

# Appendix A - VCL Support Programs

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## A.1 ALGDWN - Algorithm Download

ALGDWN downloads a VCL algorithm to an execution platform. The execution platform can be a VMS host or an RTU. A request to download an algorithm file is sent to the algorithm downloader (ADPROC) and the program ALGDWN waits for a response to that request. ADPROC causes the algorithm compiler to compile the algorithm and then passes the ALG p-code to the execution platform. If any errors happen during the download or compile, an error code is returned to ALGDWN. See the example below:

The form of the command is:

```
$ ALGDWN
Enter algorithm name: filename
```

Note that the algorithm filename does not have the ".ALG" extension specified.

```
$ ! Define the ALGDWN as a VMS/MISER command
$ algdwn:==$mnet$exe:algdwn
$ algdwn
Enter algorithm name: victor
Download succeeded
$ ! Specify a bad algorithm (does not exist ...)
$ algdwn
Enter algorithm name: jerabek
Download failed
$
```

## A.2 ALGDEL - Algorithm Delete

ALGDEL deletes the requested VCL algorithm from inside the specified execution platform. The execution platform can be a VMS host or an RTU. A request to delete an algorithm file is sent to the algorithms execution platform (AXPROC or an RTU) and the program ALGDEL waits for a response to that request. AXPROC stops and deletes all references to the specified algorithm. If any errors happen during the delete, an error code is returned to ALGDEL. The algorithm file, which is stored in MNET\$ALG:\*.alg, is not deleted from disk when it is deleted from the execution platform memory. See the example below:

The form of the command is:

```
$ ALGDEL
Enter algorithm name: filename
```

Note that the algorithm filename does not have the ".ALG" extension specified

```
$ ! Define the ALGDEL as a VMS/MISER command
$ algdel==$mnet$exe:algdel
$ algdel
Enter algorithm name to delete: victor
Delete in execution unit processor succeeded
$ dir mnet$alg:victor.alg
```

```
Directory $SITE:[ALG]
```

```
VICTOR.ALG;1          10/18          12-APR-2000 08:32:50.49
```

```
$ ! Specify a bad algorithm (does not exist ...)
$ algdel
Enter algorithm name to delete: jerabek
Delete in execution unit processor failed
$
```

## A.3 ALGCMP - Algorithm Compiler

ALGCMP compiles a VCL algorithm so it can be loaded into an execution platform. The execution platform can be a VMS host or an RTU. ALGCMP takes the results of the VCL draw program and converts it into an ALG p-code (execution platform machine code) which can be executed by any execution platform. ALGCMP is used by ADPROC, ALGDWN, and VCL to compile ALG files. See the example below:

The form of the command is:

```
$ ALGCMP filename
```

or

```
$ ALGCMP [-q|-v|-d|-s] -i filename -o outfile -e errorfilename
```

The ALGCMP switches are:

**-q or -Q**

ALGCMP is quiet when compiling

**-v or -V**

ALGCMP is noisy (verbose) when compiling

**-d or -D**

ALGCMP compiles the ALG file with debug (RPT) instructions

**-s or -S**

ALGCMP does a syntax check only

**-o filename or -O filename**

ALGCMP uses "filename" as output filename for p-code output

**-l filename or -L filename**

ALGCMP uses "filename" as output filename for assembly code listing

**-e filename or -E filename**

ALGCMP uses "filename" as output filename for compiler errors

An example of compiling an ALG file is shown below:

```
$ ! Define the ALGCMP as a VMS/MISER command
$ algcmp:==$mnet$exe:algcmp
$ algcmp mnet$alg:victor.alg
Compiling algorithm MNET$ALG:VICTOR.ALG
Algorithm MNET$ALG:VICTOR.ALG passed syntax check
Algorithm MNET$ALG:VICTOR.ALG successfully compiled

$ ! Specify a bad algorithm (does not exist ...)
$ algcmp mnet$alg:jerabek.alg
Error opening or reading ALG file MNET$ALG:JERABEK.ALG
Unable to open input ALG file: MNET$ALG:JERABEK.ALG
```

## A.4 ALGDIAG - Algorithm Diagnostic

ALGDIAG is used to do limited performance measurements on algorithms running in the VMS host AXPROC execution platform. ALGDIAG and AXPROC measure the following items inside the execution platform:

**Number of Significant Events executed**

**DDS message Counters**

**DDS dtimer table entry count and size**

**Algorithm Reference Counters**

**Algorithm Calculation Reference Counters**

**Algorithm Variable Reference Counters**

**Algorithm Point Reference Counters**

**The Number of Point records visited and the Number of Points total referenced**

The DDS message Counters are:

<b>DDS_COS_EVENT</b>	COS Packets sent by MEMIO to AXPROC.
<b>DDS_TIMER_EVENT</b>	Timer expiration events sent to AXPROC by the MISER Timer task.
<b>DDS_VARIABLE_EVENT</b>	Variable COS packets sent by AXPROC to itself.
<b>DDS_MSG_EVENT</b>	Request packets from ADPROC or VCL that cause AXPROC to perform various functions such as Download ALG, Run ALG with DEBUG, etc.
<b>Unknown DDS EVENT</b>	Unknown or bad DDS packets.

ALGDIAG has the following command parameters:

<b>CLEAR</b>	Clear all AXPROC counters
<b>START</b>	START all AXPROC counters counting
<b>STOP</b>	STOP all AXPROC counters
<b>DUMP</b>	DUMP all AXPROC counters
<b>BRIEF</b>	DUMP all non-zero AXPROC counters
<b>LOGGING</b>	Toggle the logging flag. When logging enabled, AXPROC puts verbose messaging in the MISER error logfile file diagnostics purposes. By default, when MISER is started the logging flag is disabled.

An example of usage of ALGDIAG follows:

```
$ ! Define the ALGDIAG as a VMS/MISER command
$ ALGDIAG:==$mnet$exe:algdiag
$ algdiag
Enter diag command (CLEAR,START,STOP,DUMP,BRIEF,LOGGING): CLEAR
Enter execution unit (ie. hsqvsa::2:1 ): SIPVSA::
DIAG command CLEAR succeeded
$ algdiag
```

```
Enter diag command (CLEAR,START,STOP,DUMP,BRIEF,LOGGING): START
Enter execution unit (ie. hsqvsa::2:1 ): SIPVSA::
DIAG command START succeeded
$ algdiag
Enter diag command (CLEAR,START,STOP,DUMP,BRIEF,LOGGING): STOP
Enter execution unit (ie. hsqvsa::2:1 ): SIPVSA::
DIAG command STOP succeeded
$ algdiag
Enter diag command (CLEAR,START,STOP,DUMP,BRIEF,LOGGING): DUMP
Enter execution unit (ie. hsqvsa::2:1 ): SIPVSA::
DIAG command DUMP succeeded
```

The result of a dump (or BRIEF dump) are written in a file `mnet$alg:axproc.dump`. Each time you do a DUMP you get a new file version in the `MNET$ALG` directory.

#### PERFMON Counters

```
start time: 26-Jul-2000 16:47:45.759 (DST), stop time: 26-Jul-2000
16:52:17.275 (DST)
```

```
Significant Events: 2180
```

#### PERFMON DDS message Counters

```
DDS_COS_EVENT: 35
DDS_TIMER_EVENT: 181
DDS_VARIABLE_EVENT: 1963
DDS_MSG_EVENT: 1
Unknown DDS EVENT: 0
```

#### PERFMON dtimer table entry count and size

```
PERFMON dtimer entry count = 110
PERFMON dtimer entry size = 68
```

#### PERFMON Algorithm Reference Counters

```
Algorithm: A_RW_FLW, count: 867
Algorithm: D_MIMIC_BOARD, count: 2
Algorithm: D_PEER, count: 3
Algorithm: E_BWDLY, count: 272
Algorithm: FILT_RUNTIM_REQ, count: 30
Algorithm: G_FILT_RUNT_RES, count: 30
Algorithm: K_LOAD, count: 1297
Algorithm: RW_DETSP, count: 270
Algorithm: TEST_PEER_GNT, count: 18
Algorithm: WWLVL_AVG, count: 5
```

#### PERFMON Algorithm Calculation Reference Counters

```
Calculation A_RW_FLW(274): run: 379, hlt: 379
Calculation A_RW_FLW(304): run: 163, hlt: 163
```

Calculation A\_RW\_FLW(322): run: 163, hlt: 54  
Calculation A\_RW\_FLW(450): run: 108, hlt: 108  
Calculation A\_RW\_FLW(622): run: 54, hlt: 54  
Calculation D\_MIMIC\_BOARD(36): run: 1, hlt: 1  
Calculation D\_MIMIC\_BOARD(51): run: 1, hlt: 1  
Calculation D\_PEER(45): run: 1, hlt: 1  
Calculation D\_PEER(225): run: 2, hlt: 2  
Calculation E\_BWDLY(0): run: 16, hlt: 16  
Calculation E\_BWDLY(14): run: 16, hlt: 12  
Calculation E\_BWDLY(63): run: 16, hlt: 16  
Calculation E\_BWDLY(83): run: 12, hlt: 0  
Calculation E\_BWDLY(124): run: 16, hlt: 16  
Calculation E\_BWDLY(138): run: 16, hlt: 12  
Calculation E\_BWDLY(187): run: 16, hlt: 16  
Calculation E\_BWDLY(207): run: 12, hlt: 0  
Calculation E\_BWDLY(248): run: 16, hlt: 16  
Calculation E\_BWDLY(262): run: 16, hlt: 12  
Calculation E\_BWDLY(311): run: 16, hlt: 16  
Calculation E\_BWDLY(331): run: 12, hlt: 0  
Calculation E\_BWDLY(372): run: 16, hlt: 16  
Calculation E\_BWDLY(386): run: 16, hlt: 12  
Calculation E\_BWDLY(435): run: 16, hlt: 16  
Calculation E\_BWDLY(455): run: 12, hlt: 0  
Calculation E\_BWDLY(496): run: 32, hlt: 32  
Calculation FILT\_RUNTIM\_REQ(42): run: 5, hlt: 5  
Calculation FILT\_RUNTIM\_REQ(56): run: 5, hlt: 5  
Calculation FILT\_RUNTIM\_REQ(70): run: 5, hlt: 5  
Calculation FILT\_RUNTIM\_REQ(84): run: 5, hlt: 5  
Calculation FILT\_RUNTIM\_REQ(98): run: 5, hlt: 5  
Calculation FILT\_RUNTIM\_REQ(112): run: 5, hlt: 5  
Calculation G\_FILT\_RUNT\_RES(13): run: 5, hlt: 0  
Calculation G\_FILT\_RUNT\_RES(58): run: 5, hlt: 0  
Calculation G\_FILT\_RUNT\_RES(119): run: 5, hlt: 0  
Calculation G\_FILT\_RUNT\_RES(148): run: 5, hlt: 0  
Calculation G\_FILT\_RUNT\_RES(193): run: 5, hlt: 0  
Calculation G\_FILT\_RUNT\_RES(254): run: 5, hlt: 0  
Calculation K\_LOAD(90): run: 205, hlt: 205  
Calculation K\_LOAD(108): run: 205, hlt: 68  
Calculation K\_LOAD(542): run: 477, hlt: 477  
Calculation K\_LOAD(602): run: 205, hlt: 205  
Calculation K\_LOAD(620): run: 205, hlt: 68  
Calculation RW\_DETSP(139): run: 54, hlt: 54  
Calculation RW\_DETSP(171): run: 108, hlt: 108  
Calculation RW\_DETSP(189): run: 108, hlt: 108  
Calculation TEST\_PEER\_GNT(0): run: 6, hlt: 6  
Calculation TEST\_PEER\_GNT(37): run: 4, hlt: 1  
Calculation TEST\_PEER\_GNT(54): run: 5, hlt: 5  
Calculation TEST\_PEER\_GNT(92): run: 3, hlt: 0  
Calculation WWLVL\_AVG(0): run: 2, hlt: 2  
Calculation WWLVL\_AVG(34): run: 1, hlt: 1  
Calculation WWLVL\_AVG(56): run: 1, hlt: 1  
Calculation WWLVL\_AVG(78): run: 1, hlt: 1

## PERFMON Algorithm Variable Reference Counters

Algorithm A\_RW\_FLW variable A\_RW\_FLW(12): 163  
Algorithm A\_RW\_FLW variable A\_RW\_FLW(14): 216  
Algorithm A\_RW\_FLW variable A\_RW\_FLW(15): 163  
Algorithm A\_RW\_FLW variable A\_RW\_FLW(20): 54  
Algorithm A\_RW\_FLW variable A\_RW\_FLW(22): 54  
Algorithm A\_RW\_FLW variable A\_RW\_FLW(24): 27  
Algorithm A\_RW\_FLW variable A\_RW\_FLW(27): 27  
Algorithm E\_BWDLY variable E\_BWDLY(0): 16  
Algorithm E\_BWDLY variable E\_BWDLY(1): 16  
Algorithm E\_BWDLY variable E\_BWDLY(5): 12  
Algorithm E\_BWDLY variable E\_BWDLY(6): 16  
Algorithm E\_BWDLY variable E\_BWDLY(10): 12  
Algorithm E\_BWDLY variable E\_BWDLY(11): 16  
Algorithm E\_BWDLY variable E\_BWDLY(15): 12  
Algorithm E\_BWDLY variable E\_BWDLY(16): 16  
Algorithm E\_BWDLY variable E\_BWDLY(20): 12  
Algorithm E\_BWDLY variable E\_BWDLY(22): 16  
Algorithm K\_LOAD variable K\_LOAD(5): 205  
Algorithm K\_LOAD variable K\_LOAD(6): 205  
Algorithm K\_LOAD variable K\_LOAD(25): 272  
Algorithm K\_LOAD variable K\_LOAD(28): 205  
Algorithm RW\_DETSP variable RW\_DETSP(8): 54  
Algorithm RW\_DETSP variable RW\_DETSP(9): 54  
Algorithm RW\_DETSP variable RW\_DETSP(11): 54  
Algorithm RW\_DETSP variable RW\_DETSP(13): 27  
Algorithm RW\_DETSP variable RW\_DETSP(16): 27  
Algorithm TEST\_PEER\_GNT variable TEST\_PEER\_GNT(0): 4  
Algorithm TEST\_PEER\_GNT variable TEST\_PEER\_GNT(2): 2  
Algorithm TEST\_PEER\_GNT variable TEST\_PEER\_GNT(3): 3  
Algorithm TEST\_PEER\_GNT variable TEST\_PEER\_GNT(5): 1  
Algorithm WWLVL\_AVG variable WWLVL\_AVG(2): 1  
Algorithm WWLVL\_AVG variable WWLVL\_AVG(3): 1

## PERFMON Point Reference Counters

Point AV-RW-VPOS-SP, input: 0, output: 54  
Point C3-WW-T2HI-LIT, input: 0, output: 1  
Point C3-WW-T2LO-LIT, input: 0, output: 1  
Point AV-RW-DET-SP, input: 0, output: 108  
Point FD-FL09-BW-GNT, input: 0, output: 2  
Point DV-FL09-BW-GNT, input: 0, output: 1  
Point AV-RW-FLW-SP, input: 0, output: 54

7 Point records visited of 14435 points total in system

PERFMON Counters end